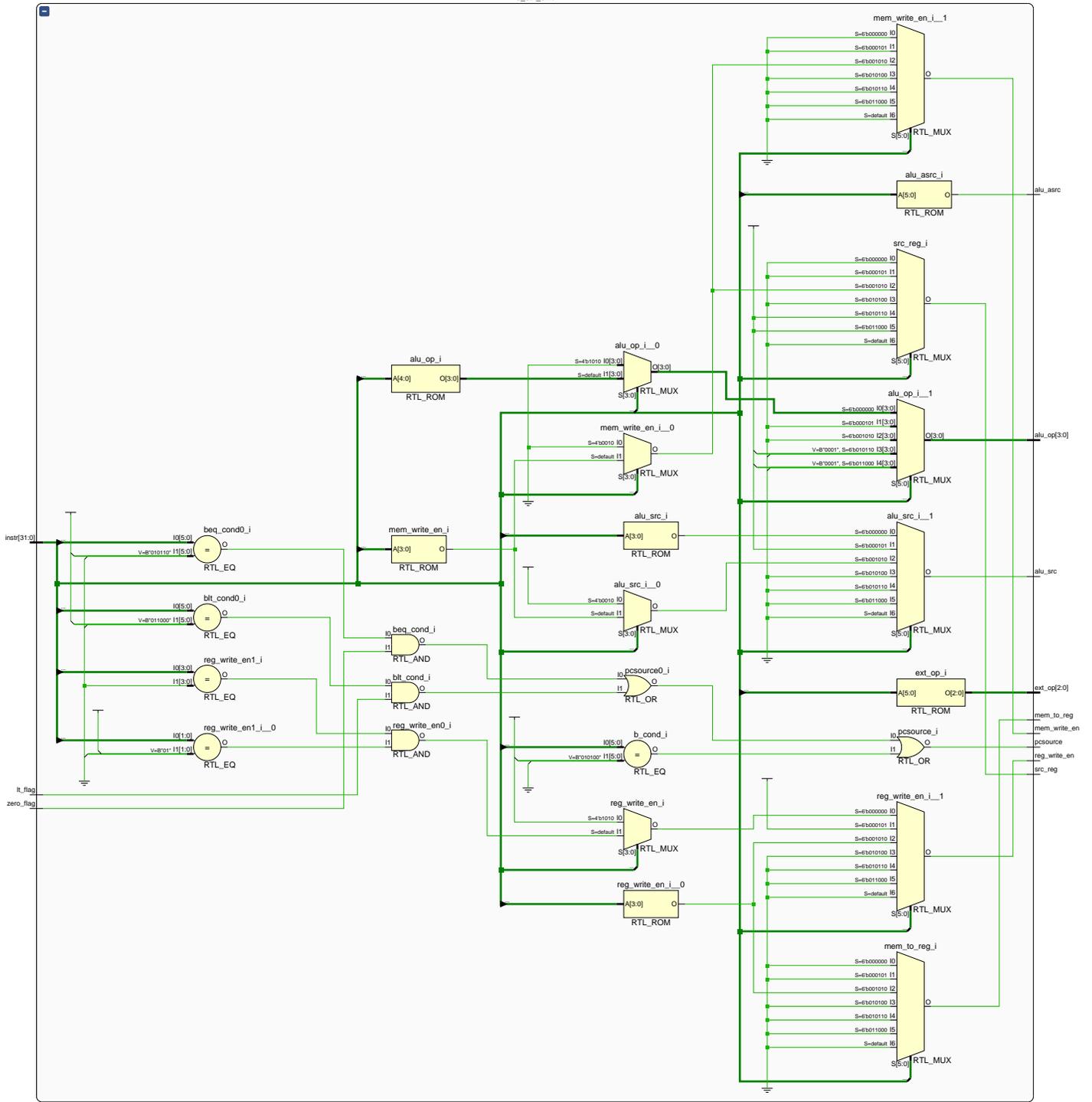


u\_ctl\_unit



control\_unit